Designing a Short Instruction Session

The Goals:

The Lesson:

The Fun Part:

What's encouraging about it?

Class/Session:

The Takeaway:
{(Handout, LibGuide, etc.)

FOCUS

Dazzle them.

Teach them something.

Make it fun!

Provide tools.

Encourage them to come to the library.

Case Studies IV, VRA + ARLIS/NA Conference 2011, Minneapolis, MN